

Introduction to Livermore Computing GitLab

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Livermore Computing (LC) GitLab Access & Authentication

- URLs

- LC Collaboration Zone (CZ): <https://lc.llnl.gov/gitlab>

- LC Restricted Zone (RZ): <https://rzlc.llnl.gov/gitlab>

- LC SCF: <https://lc.llnl.gov/gitlab>



LC GitLab Accounts

- If you have an account for any LC production machine, then you will have a corresponding account available on the GitLab instance in the same zone as that production machine.
- If you have accounts for both CZ and RZ production machines, then you will have GitLab accounts available on both the CZ and RZ GitLab instances.
- You need to login to the GitLab UI in order to activate your account. Your account needs this activation before you can use command line git commands (clone, push, pull, etc.).
- Your account will be automatically deactivated after 90 days of non-use. However, it can be reactivated simply by logging in to the GitLab UI. All your work will still be there – deactivation does not delete anything. Git commands don't count as use.

Documentation

- LC specific docs: <https://lc.llnl.gov/confluence/display/GITLAB/GitLab+CI>
- General GitLab docs: <https://docs.gitlab.com/>
- Google search:
 - “gitlab pipeline variables”
- Issues at gitlab.com: <https://gitlab.com/gitlab-org/gitlab/-/issues>
 - Need to sign up for a free account to search
- Livermore Computing Compute Platforms (a.k.a. Production Machines)
 - <https://hpc.llnl.gov/hardware/compute-platforms>
- What computer accounts do I have?
 - “my info” portlet at MyLC
 - <https://lc.llnl.gov/lorenz/mylc/mylc.cgi>

What is GitLab?

- “GitLab is a web-based platform that helps developers collaborate on large and complex projects using Git, a popular version control system.”
- GitLab Service as a Service (SaaS) at gitlab.com. Very similar to GitHub.
- Gitlab self-hosted (what we have at LC)
 - LC has an “Ultimate” license for all its GitLab instances.

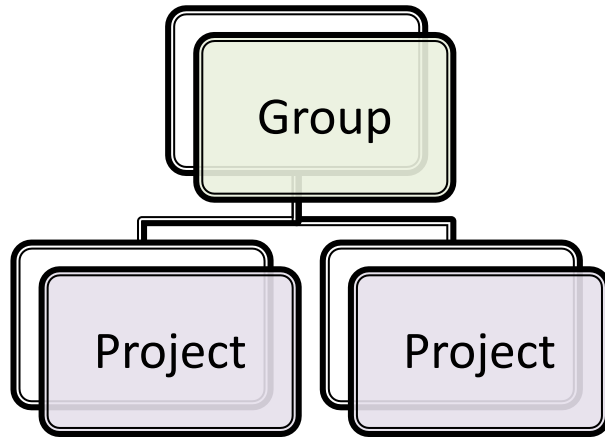
GitLab Main Features

- Remote git repository
- Continuous Integration (CI) automation
- Web development environment (VS Code)
- Project organization and collaboration
 - Groups and sub-groups
 - Project membership with roles
- Code change auditing and control
 - Merge requests
 - Approver lists
 - Branch restrictions
- Issue tracking

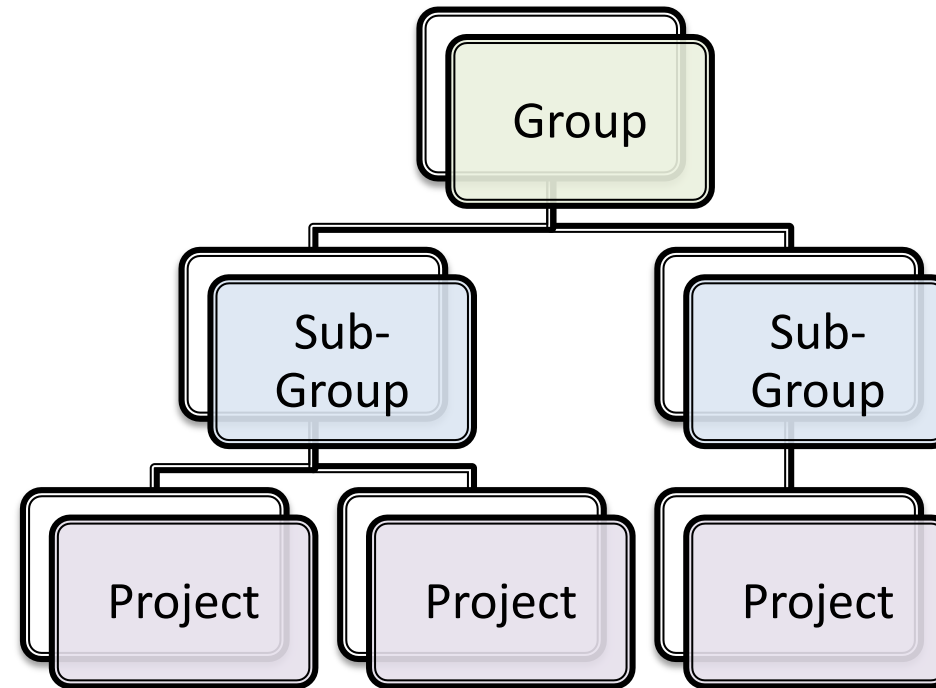
git

- A distributed version control system created by Linus Torvalds in 2005.
- Versions an entire repository as a whole rather than individual files or directories. Each version is called a “commit.”
- Used internally by GitLab for storing repositories.
- Installed on all LC production machines (“man git”).
- `git clone ssh://git@czgitlab.llnl.gov:7999/my-awesome-group/my-awesome-project.git`
- Primary documentation: <https://git-scm.com/doc>

Groups and Projects

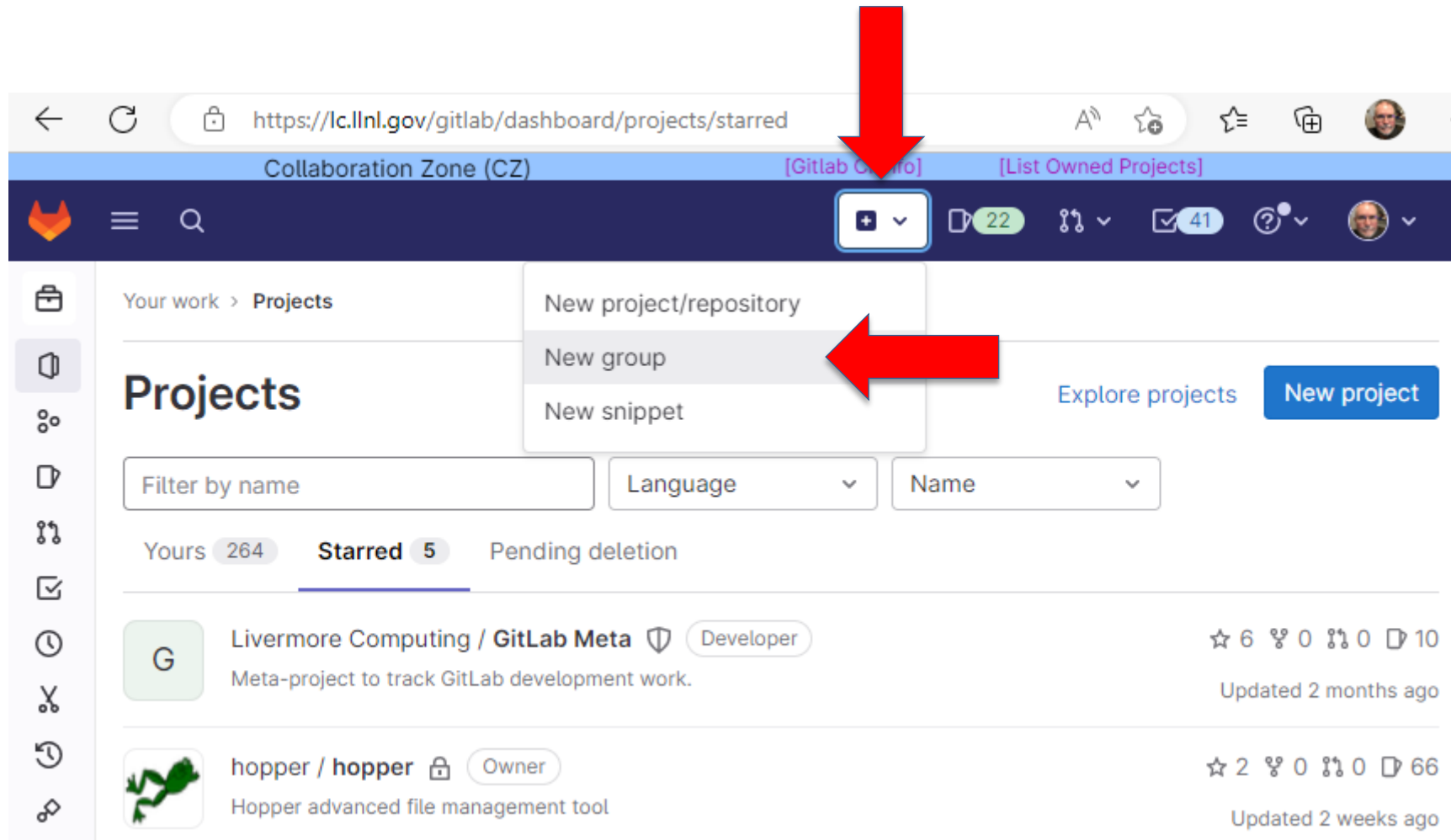


<https://docs.gitlab.com/ee/user/project/>
<https://docs.gitlab.com/ee/user/group/>



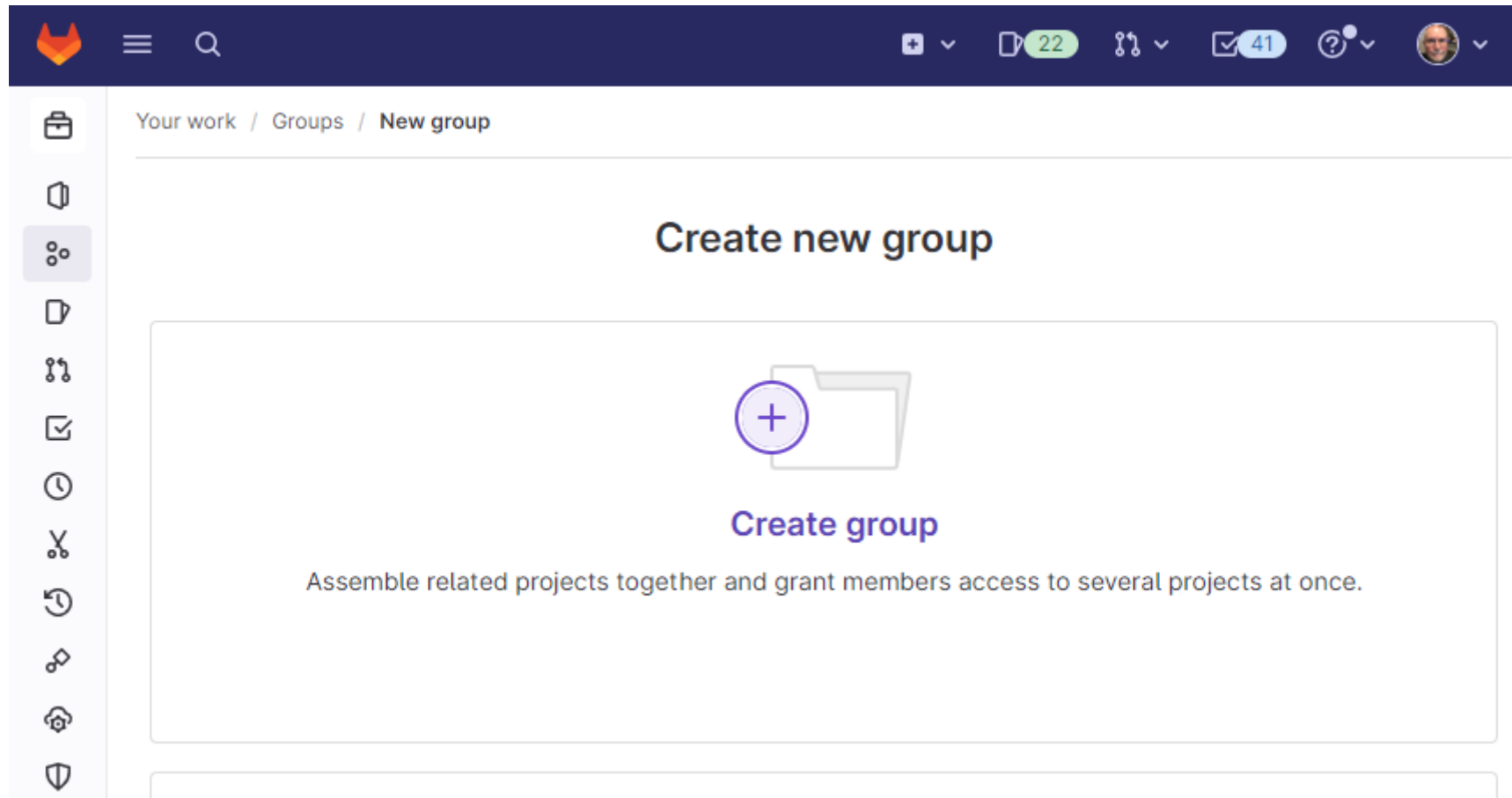
Note: each project contains only a single repository

Create Group Menu



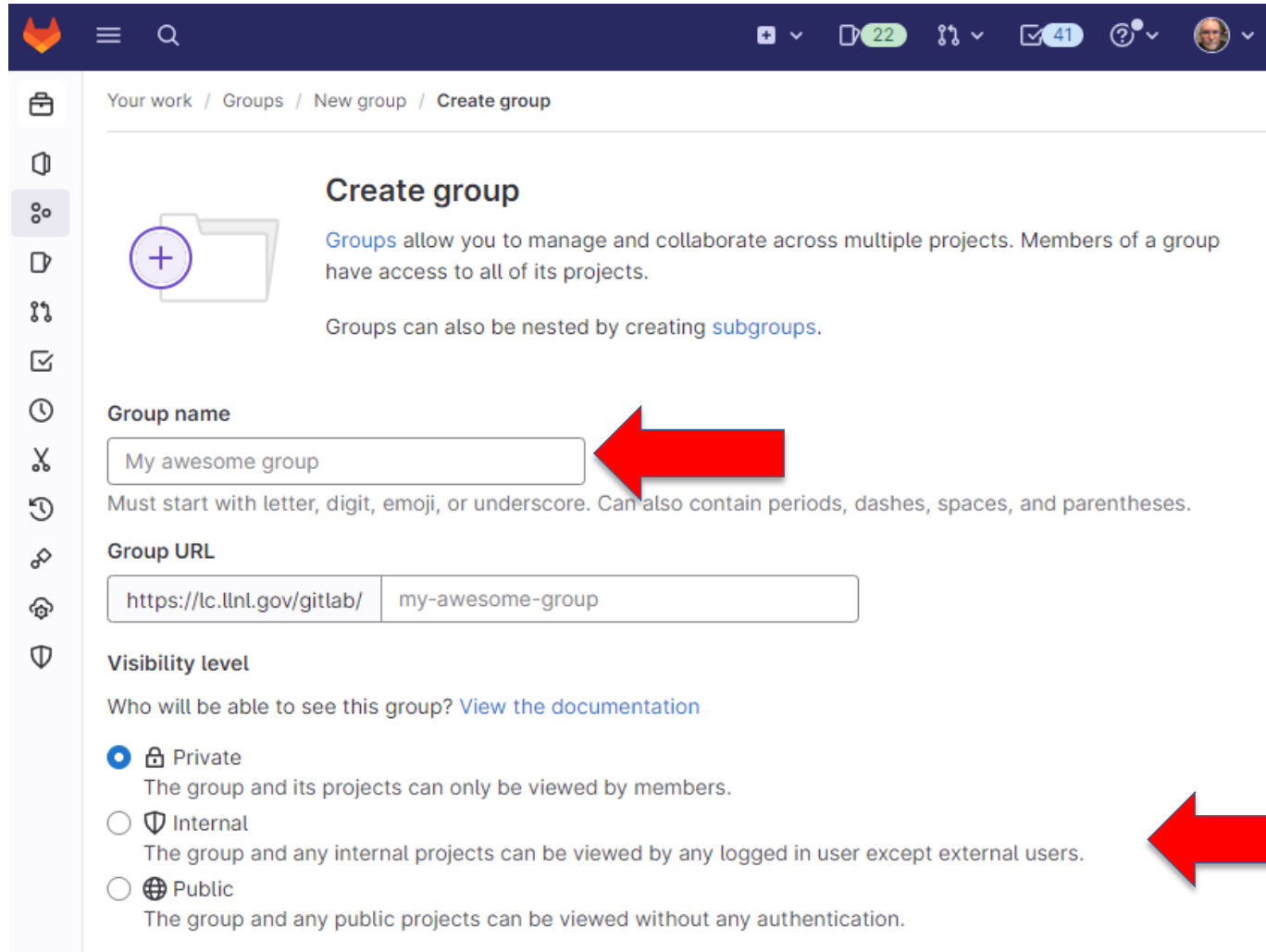
The screenshot shows the GitLab dashboard interface. At the top, the browser address bar displays `https://lc.llnl.gov/gitlab/dashboard/projects/starred`. Below the browser, the navigation bar includes the GitLab logo, a search icon, and a dropdown menu with a plus sign and a downward arrow. A large red arrow points to this dropdown menu. The dropdown menu is open, showing three options: "New project/repository", "New group", and "New snippet". A second large red arrow points to the "New group" option. The main content area is titled "Projects" and includes a sidebar with navigation icons, a filter section with "Filter by name", "Language", and "Name" dropdowns, and a list of projects. The first project is "Livermore Computing / GitLab Meta" with a "Developer" role, 6 stars, 0 forks, 0 issues, and 10 discussions. The second project is "hopper / hopper" with an "Owner" role, 2 stars, 0 forks, 0 issues, and 66 discussions.

Create Group



The screenshot shows a web interface for creating a new group. At the top, there is a dark blue navigation bar with a logo on the left, a search icon, and several utility icons on the right, including a plus sign, a notification bell with '22', a checkmark with '41', a question mark, and a user profile picture. Below the navigation bar is a breadcrumb trail: 'Your work / Groups / New group'. The main content area is titled 'Create new group' and features a large, light gray box with a folder icon containing a plus sign. Below the icon, the text reads 'Create group' and 'Assemble related projects together and grant members access to several projects at once.' A vertical sidebar on the left contains various icons for navigation, including a briefcase, a folder, a group of people, a document, a link, a checkmark, a clock, a scissors, a refresh, a key, a gear, and a shield.

Fill in Create Group form



Your work / Groups / New group / Create group

Create group

Groups allow you to manage and collaborate across multiple projects. Members of a group have access to all of its projects.

Groups can also be nested by creating [subgroups](#).

Group name

Must start with letter, digit, emoji, or underscore. Can also contain periods, dashes, spaces, and parentheses.

Group URL

Visibility level

Who will be able to see this group? [View the documentation](#)

- Private**
The group and its projects can only be viewed by members.
- Internal**
The group and any internal projects can be viewed by any logged in user except external users.
- Public**
The group and any public projects can be viewed without any authentication.

Your New Group

- M My awesome group
- Group information
- Epics 0
- Issues 0
- Merge requests 0
- Security and Compliance
- CI/CD
- Packages and registries
- Analytics
- Wiki
- Settings

My awesome group

M My awesome group

Group ID: 11057

[New subgroup](#) [New project](#)



Recent activity	Merge requests created	Issues created	Members added
Last 30 days	0	0	1

Subgroups and projects Shared projects Archived projects

Name ▾ ↓

Create new subgroup

Groups are the best way to manage multiple projects and members.

Create new project

Projects are where you can store your code, access issues, wiki, and other features of Gitlab.

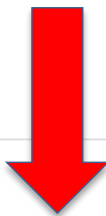
Create a New Project

M **My awesome group**

- Group information
- Epics 0
- Issues 0
- Merge requests 0
- Security and Compliance
- CI/CD
- Packages and registries
- Analytics
- Wiki
- Settings

My awesome group / New project

Create new project



Create blank project

Create a blank project to store your files, plan your work, and collaborate on code, among other things.



Create from template

Create a project pre-populated with the necessary files to get you started quickly.



Import project

Migrate your data from an external source like GitHub, Bitbucket, or another instance of GitLab.



Run CI/CD for external repository

Connect your external repository to GitLab CI/CD.

Fill in Create Project Form

My awesome group / New project / Create blank project

Create blank project

Create a blank project to store your files, plan your work, and collaborate on code, among other things.

Project name

Must start with a lowercase or uppercase letter, digit, emoji, or underscore. Can also contain dots, pluses, dashes, or spaces.

Project URL / **Project slug**

Want to organize several dependent projects under the same namespace? [Create a group.](#)

Visibility Level [?](#)

Private
Project access must be granted explicitly to each user. If this project is part of a group, access is granted to members of the group.

Project Configuration

Initialize repository with a README
Allows you to immediately clone this project's repository. Skip this if you plan to push up an existing repository.

Enable Static Application Security Testing (SAST)
Analyze your source code for known security vulnerabilities. [Learn more.](#)



Your New Project Page

- M My awesome project
- Project information
- Repository
- Issues 0
- Merge requests 0
- CI/CD
- Security and Compliance
- Deployments
- Packages and registries
- Infrastructure
- Monitor
- Analytics
- Wiki
- Snippets
- Settings

My awesome group > My awesome project

Project 'My awesome project' was successfully created. X

M **My awesome project** Star 0 Fork 0

Project ID: 6403

1 Commit 1 Branch 0 Tags 0 Bytes Project Storage

Initial commit ea813caa
Neil O'Neill authored just now

main my-awesome-project / + Find file Web IDE Clone

README Add LICENSE Add CHANGELOG Add CONTRIBUTING Add Kubernetes cluster Set up CI/CD

Add Wiki Configure Integrations

Name	Last commit	Last update
README.md	Initial commit	just now

README.md

Create New Files and Directories from within GitLab

The screenshot displays the GitLab interface for a project named "My awesome project". On the left is a sidebar with navigation options: Project information, Repository, Issues (0), Merge requests (0), CI/CD, Security and Compliance, Deployments, Packages and registries, Infrastructure, Monitor, Analytics, Wiki, Snippets, and Settings. The main content area shows a notification: "Project 'My awesome project' was successfully created." Below this, the project name "My awesome project" is displayed with a lock icon, Project ID "6403", and statistics for 1 Commit, 1 Branch, 0 Tags, and 0 Bytes Project Storage. An "Initial commit" by Neil O'Neill is shown with commit hash "ea813caa". The file browser shows the "main" branch and the path "my-awesome-project /". A red arrow points to the "+" button, which has opened a dropdown menu with the following options: "This directory", "New file", "Upload file", "New directory", "This repository", "New branch", and "New tag". Below the menu, a table lists files in the repository, including "README.md" with a "Last update" of "just now".

Edit Files from within GitLab

My awesome group > My awesome project > Repository

New file

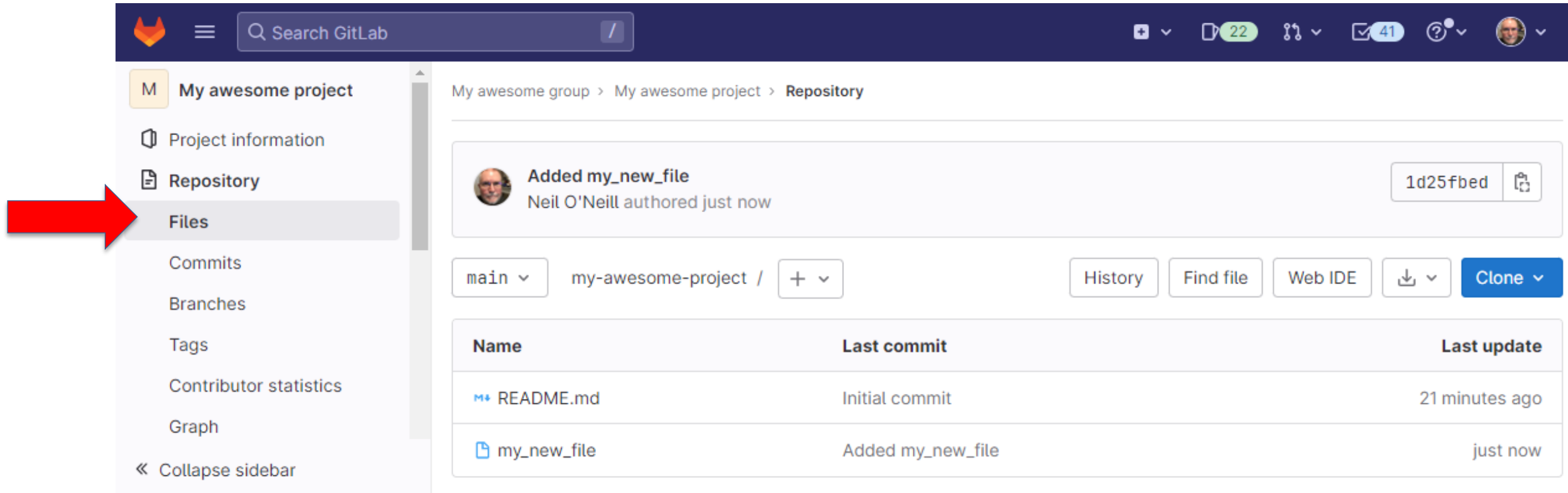
main / my_new_file No wrap

```
1
2 This is my new file
3
```

Commit Changes from within GitLab

The screenshot displays the GitLab interface for creating a new file. On the left, a sidebar lists navigation options for 'My awesome project', with 'Files' highlighted. The main content area shows the 'New file' page for the 'main' branch, with a text editor containing the text 'This is my new file'. Below the editor, the 'Commit message' field contains 'Added my_new_file', and the 'Target Branch' is set to 'main'. At the bottom, there are 'Commit changes' and 'Cancel' buttons. A large red arrow points to the 'Commit changes' button.

View Repository from Project Page

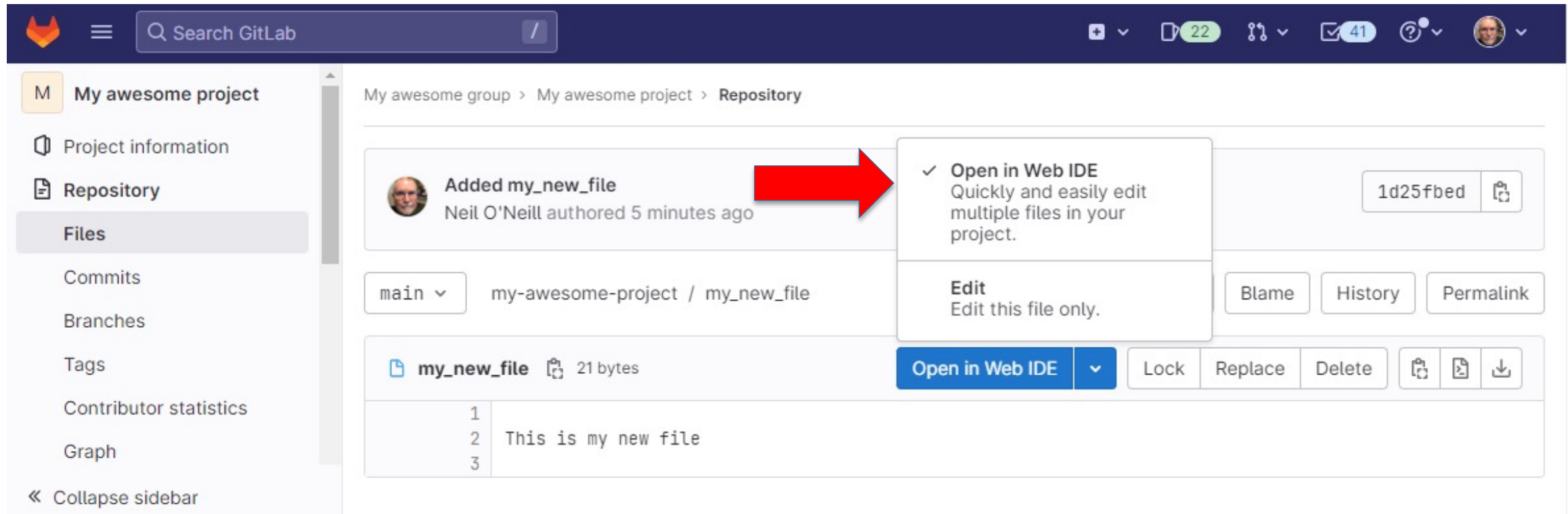


The screenshot displays the GitLab interface for a project named "My awesome project". The left sidebar contains navigation options: "My awesome project", "Project information", "Repository", "Files", "Commits", "Branches", "Tags", "Contributor statistics", "Graph", and "Collapse sidebar". A red arrow points to the "Files" option. The main content area shows the repository view for "My awesome group > My awesome project > Repository". A commit by Neil O'Neill is shown with the message "Added my_new_file" and the hash "1d25fbed". Below the commit, there are buttons for "main", "my-awesome-project /", "+", "History", "Find file", "Web IDE", "Download", and "Clone". A table lists the files in the repository:

Name	Last commit	Last update
README.md	Initial commit	21 minutes ago
my_new_file	Added my_new_file	just now

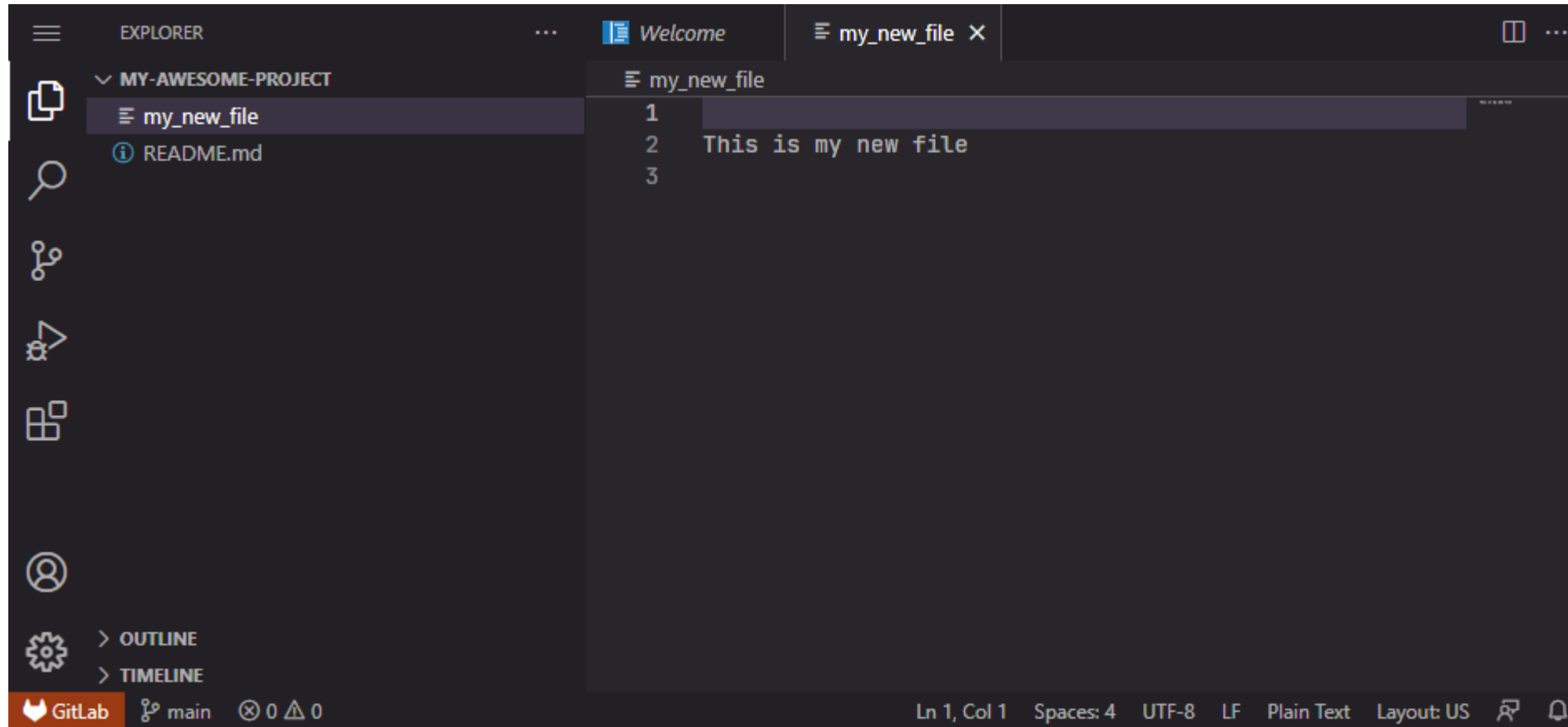
VSCODE IDE is also Available from within GitLab

(GitLab calls it “Web IDE”)

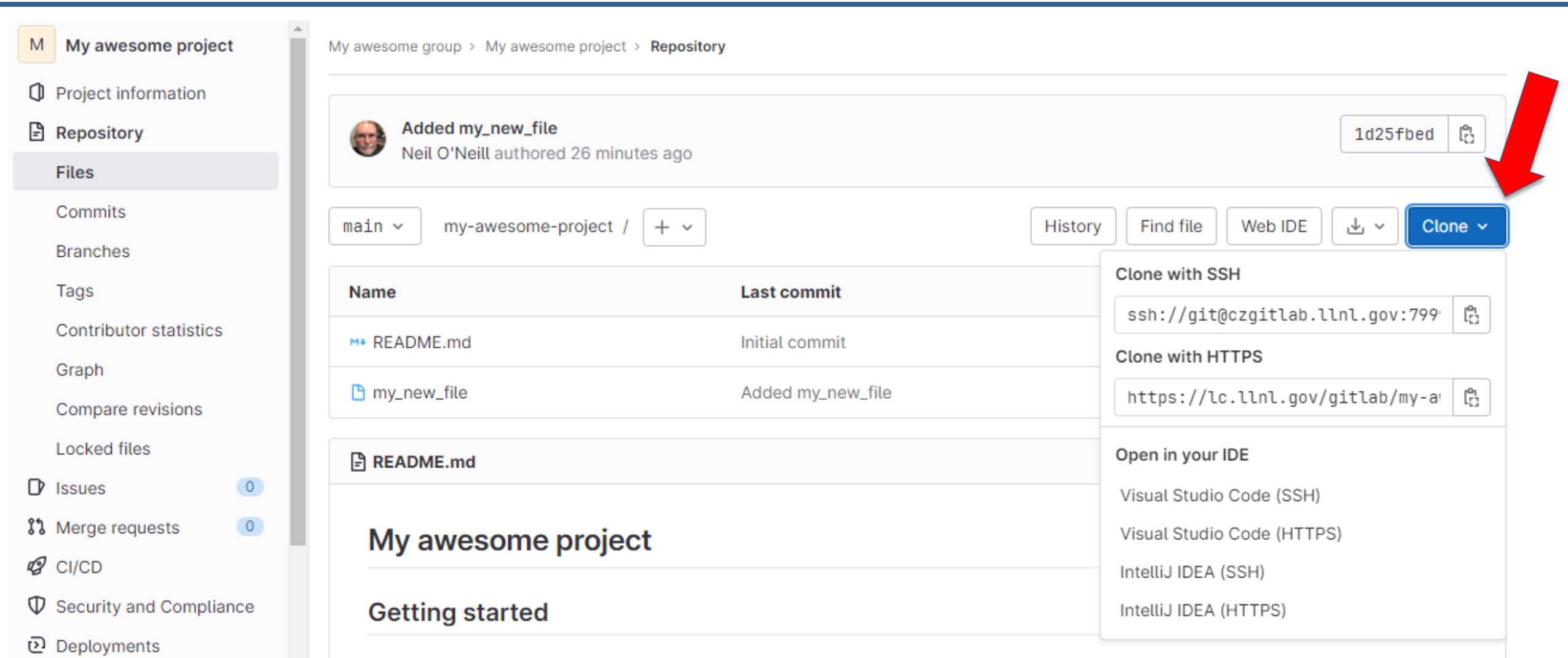


The screenshot displays the GitLab web interface for a repository. On the left sidebar, the 'Files' section is active. The main content area shows a commit titled 'Added my_new_file' by Neil O'Neill. A red arrow points from the commit to a dropdown menu that is open, showing the 'Open in Web IDE' option selected with a checkmark. Below the dropdown, the 'Edit' option is visible. The file 'my_new_file' is shown with its content: 'This is my new file'. The interface includes a search bar at the top, a navigation sidebar, and various action buttons like 'Blame', 'History', and 'Permalink'.

Web IDE (VSCODE)



Find Your Clone URLs



My awesome group > My awesome project > Repository

Added my_new_file
Neil O'Neill authored 26 minutes ago

1d25fbed

main my-awesome-project / +

History Find file Web IDE

Clone

Name	Last commit
README.md	Initial commit
my_new_file	Added my_new_file

README.md

My awesome project

Getting started

Clone with SSH

ssh://git@czgitlab.llnl.gov:799

Clone with HTTPS

https://lc.llnl.gov/gitlab/my-a

Open in your IDE

- Visual Studio Code (SSH)
- Visual Studio Code (HTTPS)
- IntelliJ IDEA (SSH)
- IntelliJ IDEA (HTTPS)

Cloning from the Command Line: SSH & HTTP

```
> git clone ssh://git@czgitlab.llnl.gov:7999/my-awesome-group/my-awesome-project.git
Cloning into 'my-awesome-project'...
remote: Enumerating objects: 6, done.
remote: Counting objects: 100% (6/6), done.
remote: Compressing objects: 100% (4/4), done.
remote: Total 6 (delta 0), reused 0 (delta 0), pack-reused 0
Receiving objects: 100% (6/6), done.
```



```
> git clone https://lc.llnl.gov/gitlab/my-awesome-group/my-awesome-project.git
Cloning into 'my-awesome-project'...
Username for 'https://lc.llnl.gov': myusername
Password for 'https://myusername@lc.llnl.gov':
remote: Enumerating objects: 6, done.
remote: Counting objects: 100% (6/6), done.
remote: Compressing objects: 100% (4/4), done.
remote: Total 6 (delta 0), reused 0 (delta 0), pack-reused 0
Receiving objects: 100% (6/6), done.
```

Authentication for git Commands

- SSH Keys

- Use 4096-bit RSA keys
- Enter your keys into your GitLab account: <https://lc.llnl.gov/gitlab/-/profile/keys>
- <https://dev.llnl.gov/securityaccess/ssh/>
- https://dev.llnl.gov/securityaccess/ssh/cz_user/
- https://dev.llnl.gov/securityaccess/ssh/rz_user/
- <https://lc.llnl.gov/confluence/display/GITLAB/GitLab+FAQ#GitLabFAQ-Q.HowdoIsetupSSHkeysonanLCsystem?>

- Personal Access Token (PAT)

- Create here: https://lc.llnl.gov/gitlab/-/profile/personal_access_tokens
- When asked for “password” use PAT instead.
- PATs generated on LC GitLab instances have a 30 day lifetime.

GitLab Continuous Integration (CI)

- Makes use of software agents (systemd services) called “runners” running on the login nodes of all LC production machines. This allows GitLab to run scripts on any production machine in the Computer Center.
- Individual scripts (literally bash scripts) that get run on runners are referred to as “jobs”.
- A collection of jobs, possibly dependent on one another and possibly running on different machines is referred to as a “pipeline”.
 - <https://docs.gitlab.com/ee/ci/pipelines/>
- The idea behind CI is that software projects get built and tested every time any significant change is made.

.gitlab-ci.yml file

- GitLab uses the “configuration as code” principle, and defines pipelines using a YAML file, .gitlab-ci.yml, located in the top-level of each project repository. This file is created by the user.
 - <https://docs.gitlab.com/ee/ci/yaml/>
- “YAML is a human-friendly data serialization language”
 - <https://yaml.org/>
- The .gitlab-ci.yml file is a complete description of your CI pipeline, including what jobs are run, when they run, where they run, and what they do when they are run.
- Note that if you have a .gitlab-ci.yml file in your project then GitLab will attempt to run it whenever you make a new commit. Put “[skip-ci]” somewhere in your commit comment to prevent this.

Simple .gitlab-ci.yml

M My awesome project

Project information

Repository

Files

Commits

Branches

Tags

Contributor statistics

Graph

Compare revisions

Locked files

Issues 0

Merge requests 0

CI/CD

My awesome group > My awesome project > Repository

Edit file

Write Preview changes

main

.gitlab-ci.yml

Apply a template

No wrap

```
1
2 my_job_1:
3   tags:
4     - oslic
5     - shell
6
7   script:
8     - echo "Hello, World!"
9
```

See a List of Your Pipelines

My awesome group > My awesome project > Pipelines

All **2** Finished Branches Tags

Clear runner caches CI lint Run pipeline

Filter pipelines Show Pipeline ID


Status	Pipeline	Triggerer	Stages
passed	Update .gitlab-ci.yml #294209 main 73c4eefe latest		passed
failed	Added .gitlab-ci.yml #294207 main 45ecf3f9 yml invalid error		failed

See an Individual Pipeline

The screenshot displays the GitLab CI/CD interface for a project named "My awesome project". The left sidebar contains navigation options: Project information, Repository, Issues (0), Merge requests (0), CI/CD, Pipelines (selected), Editor, Jobs, Schedules, Test cases, Security and Compliance, Deployments, Packages and registries, Infrastructure, Monitor, Analytics, and Collapse sidebar. The main content area shows the pipeline details for "#294209", which is in a "passed" state and was triggered 5 minutes ago by Neil O'Neill. A "Delete" button is visible in the top right. The pipeline title is "Update .gitlab-ci.yml". Below the title, it shows "1 job for main" in 5 seconds, using 0.0 compute credits, and was queued for 3 seconds. The pipeline is associated with the "latest" commit (73c4eeef) and has no related merge requests. At the bottom, a tabbed interface shows "Pipeline" selected, with "Needs", "Jobs" (1), and "Tests" (0) tabs. A job named "test" is shown with a sub-job "my_job_1" that is completed. A red arrow points to the refresh icon for the job, and a callout box labeled "Simple 1-Job Pipeline" is positioned next to it.



See the Log for a Particular Job


My awesome group > My awesome project > Jobs > #1226465


passed Job `my_job_1` triggered 10 minutes ago by  Neil O'Neill


Search job log

```
1 Running with gitlab-runner 15.5.0 (unknown)
2   on oslic2 Shell Runner fBq8X7y6
3 Resolving secrets 00:00
4
5 Preparing the "custom" executor 00:00
6 Using Custom executor with driver Jacamar CI 0.15.0...
7
8 Preparing environment 00:01
9 Targeting shell executor
10 Custom builds directory enabled (set with CUSTOM_CI_BUILDS_DIR variable)
11 Performance Notification: Additional directory cleanup required due to configuration.
12 Any additional cleanup may extend the job's duration, please note this will not come at the cost of your compute time but may slightly delay subsequent jobs.
13 Running as njoneill UID: 5399 GID: 5399
14 Local time: 2023-06-04 16:05:59
15 Running on oslic2 via oslic2...
16
17 Getting source from Git repository 00:02
18 Fetching changes with git depth set to 20...
```

my_job_1  

Duration: 5 seconds
Finished: 14 minutes ago
Queued: 2 seconds
Timeout: 1h (from project) 
Runner: #207 (fBq8X7yGy) oslic2-shell
Tags: oslic shell

Commit [73c4eefe](#) 
Update `.gitlab-ci.yml`

passed Pipeline #294209 for main 

test

→ passed my_job_1

Stages vs. Directed Acyclic Graphs

- Serial operations in pipelines can be controlled either by using “stages” or by using directed acyclic graphs (dags)
- Stages (basic pipelines)
 - Jobs declare what stage they belong to via the “stage” keyword.
 - All jobs in each stage will run before the next stage is started.
 - Default stages (.pre, build, test, deploy, .post)
 - Can create custom stages with “stages” keyword in .gitlab-ci.yml
 - See: <https://docs.gitlab.com/ee/ci/yaml/#stages>
- Directed Acyclic Graphs
 - Jobs use the “needs” keyword to declare which other jobs in the pipeline they depend on.
 - See: <https://docs.gitlab.com/ee/ci/yaml/#needs>

Multi-stage Pipeline .gitlab-ci.yml

```
test_1:  
  stage: test  
  tags:  
    - oslic  
    - shell  
  script:  
    - echo "This is test_1 on oslic"  
test_2:  
  stage: test  
  tags:  
    - ruby  
    - shell  
  script:  
    - echo "This is test_2 on ruby"  
test_3:  
  stage: test  
  tags:  
    - lassen  
    - shell  
  script:  
    - echo "This is test_3 on lassen"
```

test
stage

```
build_1:  
  stage: build  
  tags:  
    - oslic  
    - shell  
  script:  
    - echo "This is build_1 on oslic"  
build_2:  
  stage: build  
  tags:  
    - ruby  
    - shell  
  script:  
    - echo "This is build_2 on ruby"  
build_3:  
  stage: build  
  tags:  
    - lassen  
    - shell  
  script:  
    - echo "This is build_3 on lassen"
```

build
stage

Multi-stage Pipeline Run

Pipeline Needs Jobs **6** Tests **0**

build

 build_1 

 build_2 

 build_3 

test

 test_1 

 test_2 

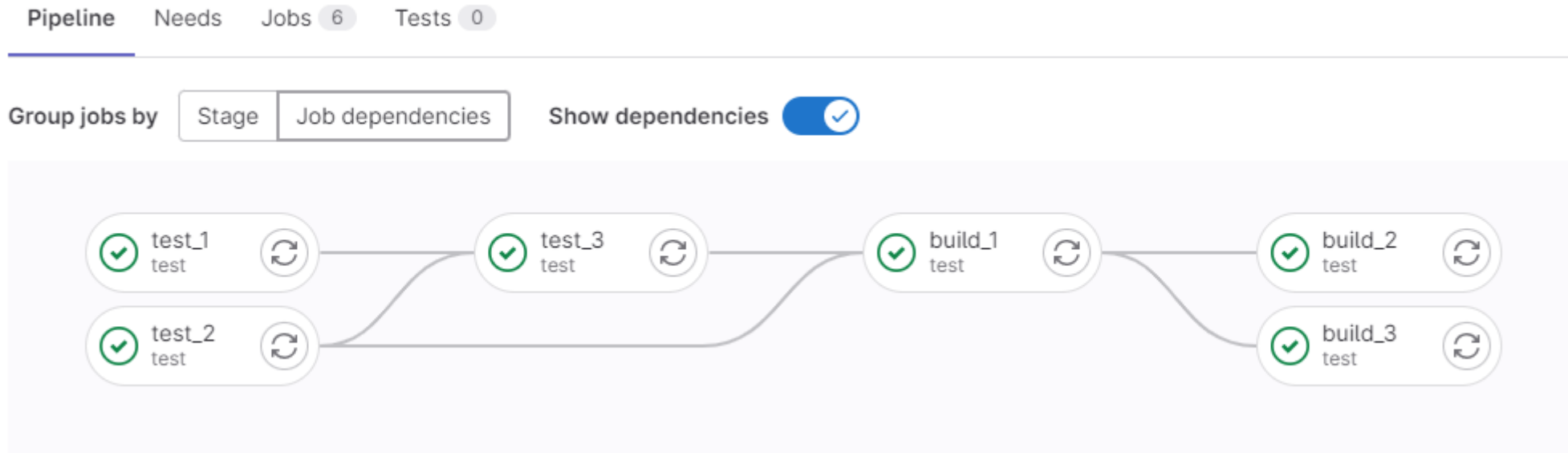
 test_3 

DAG-based Pipeline .gitlab-ci.yml

```
test_1:
  tags:
    - oslic
    - shell
  script:
    - echo "This is test_1 on oslic"
test_2:
  tags:
    - ruby
    - shell
  script:
    - echo "This is test_2 on ruby"
test_3:
  needs:
    - test_1
    - test_2
  tags:
    - quartz
    - shell
  script:
    - echo "This is test_3 on quartz"
```

```
build_1:
  needs: [test_1, test_2, test_3]
  tags:
    - oslic
    - shell
  script:
    - echo "This is build_1 on oslic"
build_2:
  needs: [build_1]
  tags:
    - ruby
    - shell
  script:
    - echo "This is build_2 on ruby"
build_3:
  needs: [build_1]
  tags:
    - quartz
    - shell
  script:
    - echo "This is build_3 on quartz"
```

DAG-based Pipeline Run



LC “tags” to Choose Runner Host

- Need to use both a “machine” tag and a “runner type” tag.
 - Machine: oslic, ruby, quartz, etc.
 - Runner type: shell, batch, slurm, lsf, flux
- Need to have an account on the tagged machine or job will fail.
- Note that these “tags” have nothing to do with git commit tags.
- “batch” will get you a runner type that matches the main batch scheduler used on a particular machine. For example, slurm on quartz, or LSF on lassen.
- Lists of available tags for production machines can be found here: <https://lc.llnl.gov/confluence/display/GITLAB/GitLab+CI#GitLabCI-RunnerDeploymentsandStatus> (but info may be out of date).
- 100% up-to-date tag information can always be found in Settings → CI/CD → Runners from a project page.

Runner Tag and Status Information

The screenshot shows the GitLab interface for a project named "My awesome project". The left sidebar contains navigation items, with "CI/CD" highlighted. The main content area is titled "Runners" and includes a "Collapse" button. The "Runners" section explains that runners are processes that pick up and execute CI/CD jobs. It provides instructions on how to register runners and how they pick up jobs, listing "active" (available to run jobs) and "paused" (not available to run jobs) statuses. Below this, there are sections for "Project runners" and "Shared runners". The "Project runners" section shows instructions for setting up a project runner, including a URL and a registration token. The "Shared runners" section shows that shared runners are enabled for this project and lists 122 available shared runners, including #170 (T5vctq-DC), #356 (Wz6WQAsfb), and #142 (XWMxGSEW2).

Jacamar Runner

- All LC production machines exclusively use instances of the Jacamar runner
 - <https://ecp-ci.gitlab.io/docs/admin.html#jacamar-ci>
 - Technically, Jacamar is an instance of a GitLab “custom executor” — <https://docs.gitlab.com/runner/executors/custom.html>
- Jacamar was developed as a project within the larger Exascale Computing Project (ECP) and has become the de facto standard at DOE HPC computing facilities.
- Jacamar runners have two modes of operation
 - “shell”: your job script runs in a bash shell under your account on a login node of the selected cluster.
 - “batch”: your job script runs in a bash shell within a batch allocation under your account. The type of node (login, compute, launch) on the cluster that your script will run on depends on the type of scheduler installed on the cluster. See the table here for details: <https://lc.llnl.gov/confluence/display/GITLAB/GitLab+CI#GitLabCI-runnersRunners>

Jacamar Shell Runner

- Select by using the tag “shell”.
- Runs in a bash shell under your user account.
- Uses a non-interactive shell, so environment may not be the same as you get during a normal interactive login. This can cause things that work when run interactively “by hand” not to work when run as a GitLab CI job.

Jacamar Batch Runner

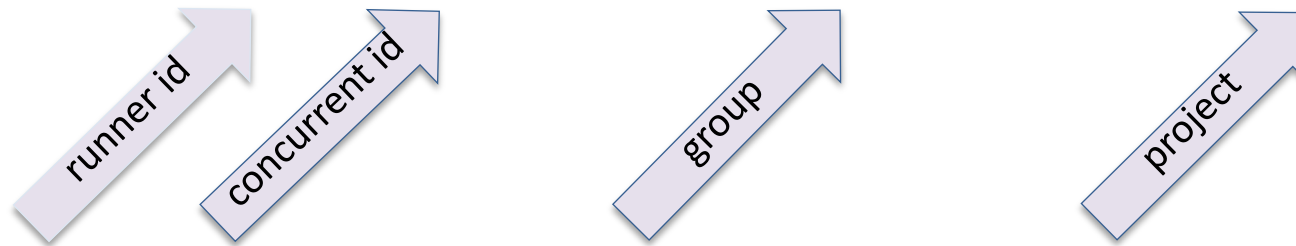
- Select by using the generic tag “batch”, or one of the specific tags “slurm”, “lsf”, or “flux”.
- Specify scheduler options with special variables in .gitlab-ci.yml file.

```
variables:  
  LLNL_SLURM_SCHEDULER_PARAMETERS: "--nodes=1 -p pdebug"  
  LLNL_LSF_SCHEDULER_PARAMETERS: "-q pbatch -nnodes 2"  
  LLNL_FLUX_SCHEDULAR_PARAMETERS: "-N2 -n1"
```

- these variables can be specified in the global “variables” section, or in the “variables” section for any particular job.

Jacamar Build Directories

- By default, Jacamar will create a directory at `~/.jacamar-ci` to use as the top-level directory for all your GitLab CI builds.
- Depending on what your builds look like, this can cause you to exceed your home directory disk quota. See here for ways to protect your home directory quota: <https://lc.llnl.gov/confluence/display/GITLAB/First+pipeline+with+LC+Gitlab+CI#FirstpipelinewithLCGitlabCI-Protectyourhomequota>
- Example build directory path (created by gitlab-runner). Reused – never deleted.
 - `~/.jacamar-ci/builds/QcvJxi8A/004/gitlab/my-awesome-group/my-awesome-project`



Merge Requests

- Provides a code auditing/approval step for software projects.
- Typical work flow:
 1. Create new branch of your repo (my-awesome-branch)
 2. Make your changes to my-awesome-branch.
 3. Commit your changes.
 4. Run CI pipeline against my-awesome-branch (assume success).
 5. Create merge request requesting to merge my-awesome-branch into main branch.
 6. Merge request approval (by defined approvers) and my-awesome-branch is merged into main branch.
- https://docs.gitlab.com/ee/user/project/merge_requests/

Merge Request (cont.)

M **My awesome project**

- Project information
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My awesome group > My awesome project > Merge requests > **New**

New merge request

From `my-awesome-branch` into `main` [Change branches](#)

Title (required)

Update my_new_file

Mark as draft
Drafts cannot be merged until marked ready.

Description

Write Preview

B *I*

Describe the goal of the changes and what reviewers should be aware of.



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